



Subject: Design and Technology **Academic Year:** 2025-26

	Autumn Term		Spring Term		Summer Term	
	1st Half	2nd Half	1st Half	2nd Half	1st Half	2nd Half
Reception	Structures Junk Modelling Food Making apple crumble, toast (on the fire)	Seasonal project: Santa Chimneys Food Making soup, hot chocolate (on the fire)	Textiles Bookmarks	Seasonal project: Easter-Hanging decoration	Structures Boats	Food Making pizza and bread twists (on the fire)
Year 1	Food Fruit Smoothies		Textiles Puppets		Structures Making a windmill	
Year 2		Textiles Sewing Owl		Structures Baby Bear's chair		Mechanisms Moving monster
Year 3	Mechanisms Pneumatic toys		Food Eating Seasonally/ Bread making		Textiles Cushions	
Year 4		Structures Pavilions		Mechanisms Slingshot car		Electrical Systems Torches
Year 5	Structures Playgrounds		Food Developing a recipe		Textiles Soft toys + Fastening skills	
Year 6		Mechanisms Automata Toys		Digital Designing and Making (DDM) Digital World Navigating the World		Mechanisms Pop-up Books